Justin M. Wigard

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RESEARCH AND TEACHING INTERESTS

20th and 21st century American Literature; comics studies; digital humanities; game studies; critical-making pedagogies; children's literature; ethnic studies.

EDUCATION

Ph.D, English, Michigan State University

2022

Dissertation: Level 101: A Video Game About Video Games.

Co-Chaired by Dr. Kathleen Fitzpatrick and Dr. Elizabeth LaPensée Dissertation abstract and video: https://justinwigard.com/level101/

Graduate Certificates: Digital Humanities Serious Games Design and Studies Diversity, Equity, and Inclusion Community Engagement

M.A, English, Central Michigan University

2015

Concentration: Children's and Young Adult Literature

Thesis: "The Night the Heroes Fell': Bakhtinian Chronotopicity, American Ideology, and Post-9/11 Superheroism in Mark Millar's *Old Man Logan*"

B.S., **English**, Central Michigan University

2013

Concentration: Children's and Young Adult Literature Centralis Honors Scholar

CURRENT POSITION

Assistant Professor of 20th and 21st Century US Literatures

2024-Present

English Department, University of North Dakota

Courses Taught:

ENGL 231: Literature and Social Issues

ENGL 428: Introduction to Digital Humanities

TEACHING EXPERIENCE

Instructor of Record, University of Richmond

2023-Present

Courses taught:

RHCS 245: "Introduction to Digital Humanities" (cross-listed with American

Studies, Women's, Gender, and Sexuality Studies, and Data Science)

RHCS 345: "Data & Society" (cross-listed with Data Science)

RHCS 412-2: "Special Topics: Digital Humanities" (taught at same time as 245 to scaffolded group of juniors and seniors)

RHCS 412-3: "Critical Game Studies"

Instructor of Record, Michigan State University

2018-2022

Courses created and taught:

ENG 142 "Introduction to Popular Literature: Genre Fiction" (Online)

ENG 142 "Introduction to Popular Literature: Monsters and Monstrosity" (Online)

ENG 210 "Foundations of Literary Studies: Children's Literature"

ENG 210 "Foundations of Literary Studies: Young Adult Literature" (Online)

ENG 325: "Studies in Graphic Narratives"

ENG 342 "Studies in Popular Genres: Playful Literature and Literary Games" (Hybrid)

IAH 209: "Critical-Making, Graphic Medicine, Graphic Memoirs" (Online)

Teaching Assistant, Michigan State University

Fall 2017-Spring 2018

Supervisor: Dr. David Stowe

Course taught: IAH 201 "U.S. and the World" (400-student seminar)

Supervisor: Dr. Salah Hassan

Course taught: IAH 202 "Europe and the World" (400-student seminar)

Instructor of Record, Saginaw Chippewa Tribal College Spring 2016-Summer

2016 Supervisor: Dr. Cheryl Swarthout Courses taught:

ENG 096: "Reading Comprehension"

ENG 098 "Basic College Writing I"

ENG 099: "Basic College Writing II"

SDV 099: "Academic Methods"

Instructor of Record, Saginaw Valley State University

Fall 2015-Summer 2016

Supervisor: Dr. Gillian White Courses taught:

ENGL 103: "Reading and Study Strategies"—Sheltered ESL, Business, and Health-professions sections.

Supplemental Instructor, SCTC

Fall 2015

Supervisor: Michelle Lusky Courses

taught:

ENG 096: "Reading Comprehension" ENG 098 "Basic College Writing I" ENG 099: "Basic College Writing II"

Writing Center Graduate Assistant, CMU

Fall 2014-Summer 2015

Supervisor: Daniel Lawson

Duties: Writing Center assistance for graduate students, international students, and undergraduate students; leading writing professionalization and proficiency workshops.

Professor's Assistant, CMU

Spring 2015

Supervisor: Dr. Joseph Michael Sommers

Course: HON 321H/ENG 513J: "To Hogwarts, Harry! An Intensive Study of Harry

Potter through the British Isles"

Professor's Assistant, CMU

Spring 2014

Supervisor: Dr. Joseph Michael Sommers **Course:** HON 321U: "The Illustrated London"

Professor's Assistant, CMU

Fall 2012

Supervisor: Dr. Joseph Michael Sommers

Course: HON 321H: "Heroism in the 21st Century"

GRANTS, FELLOWSHIPS, AND FUNDING

Postdoctoral Research Fellowship, funded by Mellon Grant, Distant Viewing Lab, University of Richmond, Fall 2022 – Summer 2024.

Community-Based Learning Newcomers Faculty Fellowship, University of Richmond, Fall 2023-Spring 2024.

Grant Writer's Institute, University of Richmond, Fall 2023.

Inclusive Pedagogy Cohort Faculty Fellowship, University of Richmond, Fall 2023.

Dissertation Completion Fellowship, MSU. Spring 2022.

College of Arts and Letters Research Enhancement Fund, MSU. 2022.

Lyman Briggs Scholarship of Undergraduate Teaching and Learning Fellowship, MSU: Summer 2021-Spring 2022.

University Distinguished Fellowship, MSU: Fall 2016-Present.

Digital Humanities Summer Seed Grant, MSU. 2020.

CAL Online Learning Academy Fellowship, MSU. 2020.

The HistoryMakers Digital Humanities Fellowship Award, The HistoryMakers. 2020.

Graduate College Travel Funds, MSU. 2020.

DH@MSU Summer Program Funding Award, MSU. 2020.

College of Arts and Letters Spring Travel Award, MSU. 2020.

College of Arts and Letters Research Enhancement Fund, MSU. 2020.

Data Visualization Summer Institute Graduate Fellowship, MSU. 2019 and 2020.

Digital Humanities Summer Seed Grant, MSU. 2018.

College of Arts and Letters Research Enhancement Fund, MSU. 2018.

HONORS AND AWARDS

Honorable Mention for the Comics Studies Society Best Article Prize, 2021 for: "The Fearless Spaceman Spiff, Interplanetary Explorer Extraordinaire': Parodic Imagination and The Pulp Aesthetic in Bill Watterson's *Calvin and Hobbes*." *INKS: The Journal of the Comics Studies Society* 5(2), 2022.

Diana Cavett Award for Graduate Student Teaching Excellence, MSU. 2021.

#iteachmsu Educator Award, MSU. 2020.

Summa Cum Laude Graduation Honors, CMU. 2015.

Graduate Assistantship, CMU. 2014-2015.

Cum Laude Undergraduate Graduation Honors, CMU. 2013.

Honors Program Centralis Gold Scholarship, CMU. 2008-2012.

DIGITAL PROJECTS AND WRITING

Creator with Taylor Arnold and Lauren Tilton. "Replication Data for: "Understanding Peanuts and Schulzian Symmetry: Panel Detection, Caption Detection, and Gag Panels in 17,897 Comic Strips Through Distant Viewing." 2023. *Harvard Dataverse*, V1. https://doi.org/10.7910/DVN/5H0NCA

Creator. Level 101: A Video Game About How to Play Video Games. 2022.

A playable demo can be provided upon request.

Curator. "Studies in Graphic Narratives: Virtual Exhibit," MSU, 2022.

Contributor. "How to run a Wikidata edit-a-thon." Wikidata. 2021-present.

Coordinator, Editor, and Creator. Graphic Possibilities, MSU. 2019-2022. Projects include:

"The Graphic Possibilities Podcast."

"Comics as Data Wikidata Visualizations."

Semesterly community engagement workshops on Wikidata.

External review of Graphic Possibilities' Wikidata events by WikiEDU specialist, Will

Kent: https://wikiedu.org/blog/2021/06/09/comic-book-data-on-wikidata-

graphicpossibilities-at-michigan-state/

Creator. Digital Humanities Graduate Certificate Portfolio, MSU. Awarded 2020.

PUBLICATIONS -- BOOKS

Turok: Indigenous Futurisms, under contract with University Press of Mississippi. Forthcoming, 2026.

Conversations with Bill Watterson, under contract with University Press of Mississippi. Forthcoming, 2025.

Attack of the New B Movies: Essays on SYFY Original Films, McFarland Press. Co-edited with Mitch Ploskonka. 2023. Book link:

https://mcfarlandbooks.com/product/Attack-of-the-New-B-Movies/

PUBLICATIONS – PEER-REVIEWED JOURNALS.

- "Gamified Dinosaurs and Prehistoric Play: The *Jurassic Park* Ludo Mix." *Cinergie: Il Cinema e le altre Arti*, 12(24), 53–70. 2023. https://cinergie.unibo.it/article/view/16747
- "Visual Afrofuturism and Dieselfunk in the works of Tim Fielder." *Third Stone Journal* vol. 3, 2023. https://repository.rit.edu/thirdstone/vol3/iss1/2/
- "Understanding Peanuts and Schulzian Symmetry: Panel Detection, Caption Detection, and Gag Panels in 17,897 Comic Strips Through Distant Viewing." Written with Taylor Arnold and Lauren Tilton. *Journal of Cultural Analytics*, vol. 8, no. 1, Sept. 2023, https://doi.org/10.22148/001c.87560.
- "Automatic Identification and Classification of Portraits in a Corpus of Historical Photographs." Written with Taylor Arnold and Lauren Tilton. *CEUR Workshop Proceedings*. 2022. https://ceur-ws.org/Vol-3290/short_paper5571.pdf

- "From the Classroom: Critical-Making with Comics in ENG 325 at Michigan State University." Written with MSU ENG 325 students Zaria Cannon and Claudia Kramer. *ImageText* 13.3, 2023. https://imagetextjournal.com/from-the-classroom-critical-making-withcomics-and-graphic-medicine-during-the-covid-19-pandemic/
- "Days of Future Past: Why Race Matters in Metadata." Written with Julian Chambliss, Kate Topham, and Nicole Huff. *Genealogy*. 6(47): 1-11. 2022. DOI: https://doi.org/10.3390/genealogy6020047
- "The Marmaduke Problem: A Case Study of Comics as Linked Open (Meta)data)." Written with Julian Chambliss, Kate Topham, and Nicole Huff. *KULA: Knowledge Creation, Dissemination, and Preservation Studies* 6 (3):1-8. 2022. DOI: https://doi.org/10.18357/kula.225
- "The Fearless Spaceman Spiff, Interplanetary Explorer Extraordinaire': Parodic Imagination and The Pulp Aesthetic in Bill Watterson's *Calvin and Hobbes*." *INKS: The Journal of the Comics Studies Society* 5(2), 2021. **Honorable Mention for the Comics Studies Society Best Article Prize, 2022.**
- "Once Uploaded, This Cannot Be Undone: Osmotic Studios' *Orwell* as Dystopian Simulation of Participatory Surveillance." In *Meaningful Play Proceedings 2018*, ETC Press. 2019.
- "Fiftieth Anniversary Best Essays." Written with Ann Larabee, Bria Harper, Cameron Clark, Sean Guynes, Emily Yates, and Zack Kruse. *The Journal of Popular Culture* 50(5): 919928. https://doi.org/10.1111/jpcu.12610

PUBLICATIONS – BOOK CHAPTERS AND ESSAYS

- "Ecofuturism in *Subnautica*." *The Deep: A Companion*, edited by Simon Bacon. Peter Lang and Oxford, 2023.
- "Pulp Heroism." In *Encyclopedia of Heroism Studies*, edited by Scott Allison, James Beggan, and Al Goethals. Springer, 2023. https://link.springer.com/referenceworkentry/10.1007/978-3-031-17125-3 130-1
- "Twine as a Digital Community Engagement Tool." in *Making Sense of Digital Humanities: Transformations and Interventions in Technocultures*, edited by Julian C. Chambliss and Ellen Moll, MSU Libraries. 2022.

 https://hcommons.org/deposits/objects/hc:50096/datastreams/CONTENT/content
- "Kwame Alexander." In *Dictionary Literary Biography* 391: *Young Adult Novelists, Second Series*, edited by Anne Hiebert Alton, Gale. 2022.
- "John Rowe Townsend." In *Dictionary Literary Biography* 389: *Young Adult Novelists, First Series*, edited by Anne Hiebert Alton, Gale. 2022.
- "Minecraft and Worldbuilding." In Pop Culture for Beginners, Broadview Press. 2021.
- "Black Panther and Afrofuturism." In Pop Culture for Beginners, Broadview Press. 2021.
- "Roll20, Access, and Rhetorical Agency in Digital Game Spaces." Written with Daniel Lawson. In Roleplaying Games in the Digital Age: Essays on Transmedia Storytelling, Tabletop RPGs and Fandom. McFarland Press. 2021.
- "Pull Up Your Big-Girl Pants, and Own Your Power': Feminist Anger and the Working Woman in The CW's Supergirl." In Girl of Steel: Essays on Television's Supergirl and FourthWave Feminism, McFarland Press. 2020.

- "Monochromatic Teats, Teeth, And Tentacles: Monstrous Visual Rhetoric in Stephen L. Stern's *Beowulf: The Graphic Novel.*" In *Monstrous Women in Comics*, University Press of Mississippi. 2020.
- "Rags to Riches to Murder: Cozy Mysteries and Class in Hallmark's Garage Sale Mystery Film Series." Written with Mitch Ploskonka. In *The Hallmark Channel: Essays on Faith, Race and Feminism*, McFarland Press. 2020.
- "Ultimate! Atomic! Buster!: Street Fighter Video Games as Professional Wrestling Convergence" Written with Ted Troxell. In Convergent Wrestling: Participatory Culture, Transmedia Storytelling, and Intertextuality in the Squared Circle, Routledge. 2019.
- "Evil Witch! I'm Not Scared!": Monstrous Visualizations of the Other Mother in Multimodal Adaptations of Neil Gaiman's *Coraline*." In *The Artistry of Neil Gaiman: Finding Light in the Shadows*, University Press of Mississippi. 2019.
- "Is That Real or Is It Just In My Head?" "Both": Chronotopal Representations of Patriarchal Villainy and the Feminist Antihero in Marvel's Jessica Jones." In Jessica Jones, Scarred Superhero: Essays on Gender, Trauma, and Addiction in the Netflix Series, McFarland Press. 2018.
- "Guess what I majored in. Hint, not the secretarial arts!": Sexism, Heroism, and Morality in The CW's *Arrow* and DC Comics' Green *Arrow*," Written with Katherine E. Whaley. In *Arrow* and Superhero Television: Essays on Themes and Characters of the Series, McFarland Press. 2017.
- "Harlequin, Nurse, Street Tough: The Visual Evolution from Traditional Harlequin to Sexualized Villain to Subversive Antihero." *The Ascendance of Harley Quinn: Essays on DC's Enigmatic Villain.* McFarland Press. 2017.
- "Biographical Sketch of Neil Gaiman." *Critical Insights: Neil Gaiman*, Salem House. 2016. "We Have an Obligation to Imagine' Critical Reception of the Work of Neil Gaiman." Written with Kyle Eveleth. *Critical Insights: Neil Gaiman*, Salem House. 2016.
- "Waiting for Wonder Woman: The Problematic History of Comic Book Women and Their Cinematic Doubles." Written with Katherine E. Whaley. *Critical Insights: The American Comic Book*, Salem House. 2014.

PUBLICATIONS – PUBLIC SCHOLARSHIP

- "Scars Prove You Lived: On Stephen Graham Jones's *The Angel of Indian Lake*." Los Angeles Review of Books, May 11, 2024. https://lareviewofbooks.org/article/scars-prove-you-lived-on-stephen-graham-joness-the-angel-of-indian-lake/
- "The Final Girl Returns Home: On Stephen Graham Jones's 'Don't Fear the Reaper." Los Angeles Review of Books, March 18, 2023. https://lareviewofbooks.org/article/the-finalgirl-returns-home-on-stephen-graham-joness-dont-fear-the-reaper/
- "The First Found Footage Horror TTRPG: An Interview with John 'Hambone' McGuire and George 'Geo' Collazo, Creators of *The Devil in New Jersey*." *HorrorHomeroom*, no. 7, 2023. https://www.horrorhomeroom.com/the-first-found-footage-horror-ttprg-aninterview-with-john-hambone-mcguire-and-george-geo-collazo-creators-of-the-devil-innew-jersey-2022/

"They Know It Could Happen To Anyone!": The Promise Of Nuclear Holocaust And Vaccination Fallout In *The Werewolf* (1956)." Written with Zack Kruse. *Horror Homeroom*, no. 6, "Classic Horror." 2022. https://tinyurl.com/HH6ZKJWwerewolf

"Ludocomics: Play and Interactivity in Comics, Games, and *You Are Deadpool* (2018)" *Vault of Culture*. 2021. https://www.vaultofculture.com/vault/feature/wigard/youaredeadpool

PUBLICATIONS – BOOK REVIEWS

Graphic Medicine

When Stars Are Scattered by Oma Mohamed, Victoria Jamieson, and Iman Geddy. 2021. https://www.graphicmedicine.org/comic-reviews/when-stars-are-scattered/

INKS: The Journal of the Comics Studies Society.

Understanding Genres in Comics by Nicholas Labarre. 5(3), 2021.

Science Fiction Foundation

Role-Playing Game Studies: A Transmedia Approach. Edited by José P. Zagal and Sebastian Deterding. 2019. https://www.sf-foundation.org/wigard

Extrapolation

Jurassic Park & Philosophy. ed. by Nicolas Michaud and Jessica Watkins. 59.1. 2018.

The Journal of the Fantastic in the Arts

Stephen King's Modern Macabre: Essays on the Later Works. Edited by Patrick McAleer and Michael A. Perry. 29.3. 2018.

Adventure Time & Philosophy. Ed. Nicolas Michaud. 27.2. 2016

The Lion & The Unicorn

"(Re)Imagining the World: Children's Literature's Response to Changing Times. Edited by Yan Wu, Kerry Mallan, and Roderick McGillis." 38.3. 2014.

First Opinions/Second Reactions.

"Second Reaction: Academically Adrift in the World—Pedagogical Applications of *Ichiro*." 2013.

CONFERENCES, PRESENTATIONS, PANEL DISCUSSIONS

- "Lynn Johnston's *For Better or For Wors*e at Scale: Distant Viewing, Automated Annotation, and Formal Aesthetics in 10,516 Comic Strips." Popular Culture Association National Conference 2024.
- "Community Engagement, Comics as Data, and Wikidata in the Digital Humanities Classroom." Modern Language Association Convention, 2024.
- "Graphic Indigeneity and the Valiant Comics Aesthetic in *Turok, Dinosaur Hunter*." Modern Language Association Convention, 2024.
- "The Honker That Would Not Die!": Displacement, Pulp Heroism, and Indigenous Futurisms in *Turok, Son of Stone.*" Everyday Heroism Conference, Bethlehem Tertiary Institute, 2023. "The Andersonian Panel: A Distant Viewing Study of Visual Aesthetics, Gutter Analysis, and Race in *Curtis, Herb and Jamaal*, and *Jump Start.*" Comics Studies Society Conference. 2023.
- "Computer Vision and North American Cartoons: Detecting Comic Panels, Captions, and

- Paratext with the Distant Viewing Toolkit." The 2023 Joint Conference of the International Graphic Novel & Comics and the International Bande Dessinée Society. 2023.
- Conference co-organizer. Realizing Resistance Episode III: Rise! Resist! Revolt! Sponsored by the Digital Cultural Studies Cooperative. 2023.
- "Days of Future Past: Why Race Matters in Metadata." Presented with Julian Chambliss, Nicole Huff, and Kate Topham. Digital Library Federation Forum, 2023.
- "Distant Viewing Comics: Form, Race, and Gender in 100,000 North American Comic Strips at Scale." International Comic Arts Forum. 2023.
- "Automatic Identification and Classification of Portraits in a Corpus of Historical Photographs."

 Presented with Taylor Arnold and Lauren Tilton. Computational Humanities Research

 Conference. 2022.
- "Drawing Comics as a Way of Knowing about STS." Presented with Megan Halpern. Society for Social Studies of Science (4S). 2022.
- "Graphic Indigeneity, Distant Viewing, and Digital Humanities." Digital Cultural Studies Cooperative. 2022.
- "Comics and Digital Humanities: Recent Work by the Comics as Data North America Initiative." Presented with Julian Chambliss, Nicole Huff, and Kate Topham. Comics Studies Society Conference. 2022.
- "Keyword: Unflattening." Graphic Medicine Conference. 2022.
- "Student COVID Chronicles, Critical-Making, and Experiential Learning at Michigan State University." Graphic Medicine Conference. 2022.
- "Re/Building Community Through Comics Wikidata @ Michigan State University." 4th Annual Comics Studies Society Conference. 2021.
- "Arthurian Legend, Animal-Centric Illustration, and Play in David Petersen's *Mouse Guard*." 56th Annual International Congress on Medieval Studies. 2021.
- "Re/Building and Recovering Comics Communities Through Wikidata @ Michigan State University." MSU Commons: Online Communities & Transformative Justice. MSU. 2021.
- Roundtable on MSU Comics Wikidata. MSU Comics Forum, MSU. 2021.
- Coordinator. Graphic Possibilities Comics Wikidata Edit-a-Thon. MSU. 2020 and 2021.
- Conference co-organizer. Flyover Comics Symposium. 2020.
- Roundtable on "Critical Questions in Comics at Michigan State University." Flyover Comics Symposium. 2020.
- Accepted Presentation on "Arthurian Legend, Animal-Centric Illustration, and Play in David Petersen's *Mouse Guard*." 55th Annual International Congress on Medieval Studies. 2020. [Event cancelled due to COVID-19].
- Accepted Roundtable on "Critical Questions in Comics at Michigan State University." 3rd Annual Comics Studies Society Conference. 2020. [Event cancelled due to COVID-19].
- ""Ludic Panels and Readable Dice: Play and Interactivity in Comics, Games, and *Level 101*." MSU Comics Forum. 2020.
- Roundtable on "Contributing to, (re)Constructing, and Curating the Archive." MSU Comics Forum. 2020.

- "Playable Research: Level 101 and Serious Game Design." MSU Game Studies Guild. 2020.
- ""We Must Keep It Alive!": Monstrous Geneologies and Archetypes in Sci-Fi/Syfy Creature Features." Midwest Popular Culture Association. 2019.
- "Roll20, Access, and Rhetorical Agency in Digital Game Spaces." Network Detroit 2019. 2019.
- "TWINE." MSU Hub Teaching Toolkit Tailgate. 2019.
- "What just happened?!' Digital Storytelling, *Level 101*, and the 2019 Summer Data Visualization Institute." MSU DH Locus Symposium. 2019.
- "Tyrannosaurs in F-14s?!?!?! Childhood Make-Believe, Power, and the Visual Language of Dinosaurs in *Calvin and Hobbes*," Children's Literature Association. 2019.
- "The Fearless Spaceman Spiff, Interplanetary Explorer Extraordinaire': Dialogic Imagination, Genre Personas, and Visual Semiotics in *Calvin and Hobbes*." International Comic Arts Forum. 2019.
- "Digital Thick Description': Feasts, Gifts, and Plenitude in Mughal Biographies and Paintings from 16th and 17th century India", co-presented with Dr. Jyotsna Singh. Global Digital Humanities Symposium. 2019.
- Lightning talk on *Level 101: A Video Game about Video Games*. MSU DH Locus Symposium. Fall 2018.
- ""Once uploaded, this cannot be undone': Osmotic Studios' *Orwell* as dystopian simulation of participatory surveillance." Meaningful Play. 2018.
- "Teats, Teeth, And Tentacles: Monstrous Visual Rhetoric in Stephen L. Stern and Christopher Steininger's *Beowulf: The Graphic Novel.*" National Popular Culture Association. 2018.
- "Ultimate! Atomic! Buster!: Street Fighter Video Games as Professional Wrestling Convergence." Midwest Popular Culture Association Conference. 2017.
- "Well Done, My Dead Friend": Humorous Macabre Through Play in Neil Gaiman's *Wayward Manor*." Children's Literature Association Conference. 2017.

- "Monochromatic Teeth, Tongues, and Tentacles: Grendel's Mother as a Monster Perpetuating Female Gender Roles in Stephen L. Stern's *Beowulf: The Graphic Novel.*" Monstrous Women in Comics Conference. 2017.
- Lightning Talk, co-Presented with Shane D. Sever: "The Emperor Keepeth Many Feasts in the Yeare': Digital Mapping of Time, Space, and Culture in Mughal Feasts." Global Digital Humanities Symposium. 2017.
- "Is That Real or is it Just in My Head? Both?: Chronotopal Representations of Patriarchal Villainy and the Feminist Antihero in Marvel's *Jessica Jones*." Midwest Popular Culture Association. 2016.
- "The Visual Phenomenology of Pizza Dog: Subversion of Traditional Superhero Narrativity through Phenomenological Visual Rhetoric." Midwest Popular Culture Association. 2016.
- "Maus: The Father Bleeds History, but the Son Bleeds Ink: The Visual Rhetoric of the Spiegelmans' Familial Traumas." Children's Literature Association. 2016.
- Genius. Billionaire. Playboy. Philanthropist. Trauma Victim: Tony Stark's Trauma in the Marvel Cinematic Universe." Midwest Popular Culture Association. 2015.
- "Hmm...Let Me Look That Up Real Quick': Navigating Ethical Quandaries in Working with International Students." East Central Writing Center Association Conference. Panel Organizer. 2015.
- "Would You Kindly Press Start? The Loss of Agency in *Bioshock*." Children's Literature Association. 2013.

ACADEMIC SERVICE

Treasurer. International Comic Arts Forum. 2023-present.

AudioVisual Material in Digital Humanities (AVinDH) Special Interest Group for the Alliance of Digital Humanities Organization. 2023-present.

MSU College of Arts and Letters Strategic Planning Committee for "MSU 2030: Empowering

Excellence, Advancing Equity, and Expanding Impact." 2021-present.

MSU College of Arts and Letters Graduate Committee. 2020-2021. MSU

English Department Policy Committee. 2019-2021

MSU Digital Humanities Advisory Committee. 2018-2021.

MSU College of Arts and Letters Undergraduate Committee. 2019-2020.

MSU Digital Humanities Symposium Advisory Committee. 2019-2020.

MSU Digital Humanities Symposium Local Planning Committee. 2019-2020.

MSU English Department Project Gateway Group. 2019-2020.

MSU Association of English Graduate Students, President. 2018-2019.

MSU Association of English Graduate Students, Media Coordinator. 2017-2018. SCTC Curriculum Committee. 2016.

EDUCATIONAL SERVICE

MSU Graduate Research Workshop Coordinator, "Graphic Possibilities," 2019-2022. Graphic Possibilities Podcast, 2020-2022.

MSU Teaching Toolkit Tailgate, 2020.

"AMA - Graphic Possibilities: Teaching with Comics in the Online Classroom"

"AMA - Ludic Pedagogy: Teaching with Video Games in the Online Classroom"

"AMA - Zines and Zine-Making as Critical Making Pedagogy" MSU

Digital Humanities Learning Community, Participant, 2019-2020.

PUBLIC TALKS

Hillsborough County Public Library Cooperative, Tampa, FL.

"Twenty Thousand Comics Under the Sea." July 6, 2022.

Video link: https://youtu.be/5JnrfWatO2c

Michigan State University, East Lansing, MI

Invited talk for University Fellows, Research & the Library Special Collections. "Comics Archives & Video Game Dissertations." 2021.

WORKSHOPS CREATED

Yonsei University, Seoul, South Korea.

"The Unlimited Potential of Digital Humanities" with Soohyun Cho. 2022. Co-led a sequence of workshops on AntConc and Digital Humanities to a group of 20 PhD students and faculty at Yonsei University for the 2022 Spring Semester.

GUEST LECTURES

University of Richmond, Richmond, VA

RHCS 105, Media, Culture & Identity: "Game Studies 101." 2022.

Savannah College of Art and Design, Savannah, GA

SEQA 790, A graduate seminar on comics studies and production: "Calvin and Hobbes,

The Archives, and Academic Publishing." 2022. Michigan

State University, East Lansing, MI.

ENG 210, Fall 2022: Foundations of Literary Study I

LB 492, Spring 2022: The Senior Capstone

WRA 101, Spring 2019: Writing as Inquiry

ENG 130, Spring 2019: Film and Society

IAH 201, Fall 2018: United States and the World

ENG 126, Fall 2018: Introduction to Literary Genres

ENG 130, Fall 2018: Film and Society

PROFESSIONAL SERVICE

Monograph Reviewer

Radical Franchise or Green Machine? The Teenage Mutant Ninja Turtles and US Environmental Justice Rhetoric by Ian Boucher. University Press of Mississippi. Spring 2024. Queer Compassion in 15 Comics, edited by Phillip Joy, Andrew Thomas, and Megan Aston. Lever Press, Fall 2022

Committees

Comics Studies Society, Best Article Prize Award Committee. 2023.

Realizing Resistance III: Rise! Resist! Revolt! Organizing committee, 2022-2023.

Comics Studies Society, Charles Hatfield Book Prize Award Committee. 2022.

Midwest Popular Culture Association Edited Collection Award Committee. 2016-2017.

Member

Comics Studies Society, 2017 - Present; Founding Member

Children's Literature Association, 2013 - Present

Popular Culture Association, 2018 - Present

Midwestern Popular Culture Association, 2015 - Present

Reviewer

IDEAH, 2022 – Present

Graphic Medicine Review, 2021 – Present

INKS: The Journal of the Comics Studies Society, 2020 - Present

Children's Literature Quarterly, 2019 - Present

Global Digital Humanities Symposium, 2018 – Present

Popular Culture Studies Journal, 2018 - Present

Editorial Consultant

Pop Culture for Beginners. Jeffrey Andrew Weinstock. Broadview Press. 2022.

Editorial Assistant (copyediting and indexing)

BOOM! SPLAT!: Comics and Violence. Edited by Jim Coby and Joanna DavisMcElligatt. 2023.

Emotion in Texts for Children and Young Adults. Edited by Gretchen Papazian and Karen Coats. 2022.

The Monster Theory Reader. Edited by Jeffrey Andrew Weinstock. 2020.

Cambridge Companion to the American Gothic. Edited by Jeffrey Andrew Weinstock. 2018.

Game On, Hollywood! Essays on the Intersection of Video Games and Cinema. Edited by Gretchen Papazian and Joseph Michael Sommers. 2013.

Sexual Ideology in the Works of Alan Moore. Edited by Todd A. Comer and Joseph Michael Sommers. 2012.

RECOMMENDERS PROVIDED UPON REQUEST